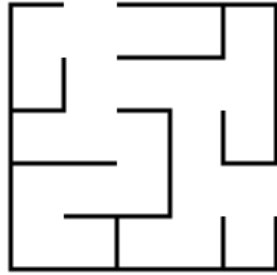


CHALLENGES BY MARTY

Navigate me Through a Maze: Guide

1 Creating a Maze

Design a maze for Marty to go around. You could try designing different levels of difficulty!

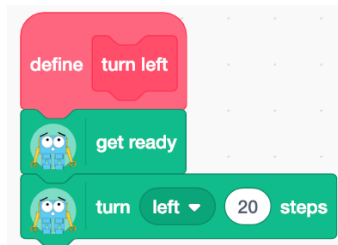


2 Testing the Maze

- Try using the remote control program you built to test out the maze you designed - remember to take note of the different kinds of moves you had to use!

3 Navigation

Program the different steps Marty needs to take to get around the maze. You could use functions to save repeating blocks of code!



4 Next Steps

- Try adding bump switches to detect when Marty has walked into something to help decide which way to go!



- How can you program Marty to go around the maze without giving specific instructions